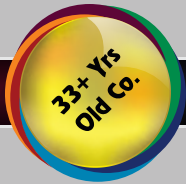


# Comp-Point Systems (I) Pvt. Ltd.

(From the core professionals of DTU/IIM/IIT/NIT/REC)

The Technology Providers

...transforming the schools / colleges to hi-tech.



Equip ur School/College/Institute with **Innovation Labs**

## Series of Computer Books (I - IX)



The Coding Champs

INDICATIVE VENDOR FROM ► NITI Aayog



Edu Humanoids for  
Schools / Colleges / Institutes

**1**  
CRORE  
STUDENTS  
BELIEVE IN US  
[1990 onwards]

TRG. / SERVICE CENTRES / CHANNEL PARTNERS

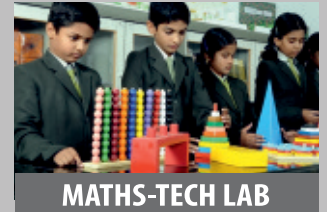
• Aligarh • Ambala • Assam • Bang • Bhiwani • Bhubaneswar • Chennai • Chd • Dehradun • Dharamshala • Fbd • Gbd • Ggn • Hyd • Hisar  
• Jammu • Jaipur • Jind • Kanpur • Kerala • Mumbai • Nainital • Patna • Raipur • Sonapat • Udaipur • Varanasi • Vrindavan

Corp. Off. B2/13, Janakpuri, N. Delhi - 58 Ph. 9810111394, 9811026751, 45693772 [techkidz@gmail.com](mailto:techkidz@gmail.com) | [comppointsystems@gmail.com](mailto:comppointsystems@gmail.com) | [www.compoint.in](http://www.compoint.in)

Franchise Queries Solicited for setting up kids' tech. stores / tech. training centres pan India



ATL/SKILL DEVELOPMENT LAB



MATHS-TECH LAB



ROBOTICS LAB



SMAR-TECH LAB



JR. FUN ACTIVITY LAB



EVS-TECH LAB



LANGUAGE LAB



COMPUTER LAB



ARTIFICIAL INTELLIGENCE LAB



STEM LAB



'Educational teaching  
aids supplier to 1000  
schools/colleges in India'

**Comp-Point** was born in mid eighties which was the starting era of computers in India. Since inception, Co. kept on spreading its wings in the technology field. Till date, it has mushroomed in more than thousand schools, colleges & institutes.

**TECH KIDZ**, a growing brand name for kids' technology educational aids from the house of **Comp-Point** deals with a wide range of technical kids' products. **Comp-Point** the mother concern of **TECH KIDZ** is an organization committed to impart the latest technology to students.

Being not just the trainer but a facilitator as well, **Dr. Parveen Kr. Narang**, CEO, focuses on making its retail stores more productive. A number of retail stores/hubs have been set up at prominent locations & near public schools all over India. The products available are - Robotics kits, Mini Educational Think Pads, Kids' Robots, LCD Projectors, Solar Edu' Products, Self-assembly electronic Kits, Computer Books etc.

The company provides 'educational labs' like Robotics lab, Audio Visual lab, EVS lab, Language Learning lab, Jr. Fun Activity lab, Computer lab, Smar-tech lab, Maths lab, etc. **TECH KIDZ** has got presence throughout the length & width of the country.

Our company always follows an ancient saying "**I hear I forget, I see I remember, I do I understand**".



**The courseware is at par with NEW EDUCATION POLICY (CBSE/ICSE) or the respective school board - backed & developed by professionals from DTU/IIM/IIT/NIT/REC.**

## **WHY WE ONLY?**

- » An ISO 9001 & 33 yrs old Co.
- » Associated with 1000+ Schools / Colleges & 15+ franchisees pan India.
- » Awarded by FEPI (Federation of Educational Publishers in India).
- » Backed by professionals from DTU/IIM/IIT/NIT/REC.
- » Awarded by CBSE Chairman & Ex. LG of Delhi. Covered by India Today, TOI, Jansatta, Dainik Bhaskar, HT etc.

The co. is always open  
for prospective  
franchisees pan India.



**CEO interacting  
with Ex-CM (Delhi)**



**CEO receiving award from  
Ex-CBSE Chairman & Ex-LG (Delhi)**



**Receiving the Rising Brand  
Award from Mr. Mahesh Bhupathi**

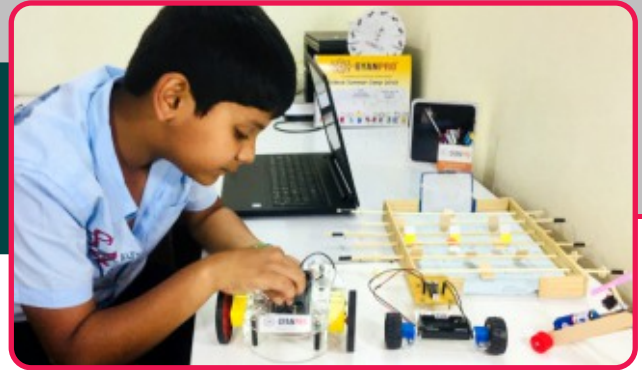


**Receiving the GOA Award  
From Mr. Arbaaz Khan**



# ATL/SKILL DEVELOPMENT LAB

**ATAL INNOVATION MISSION**  
WE START START-UPS



## What is Tinkering Lab?

Tinkering Labs are designated with state-of-the-art facilities, set aside for creating something new, a space for innovating and providing solutions for problems faced by individuals and communities.

### Vision

'To Cultivate one Million children in India as Neoteric Innovators who will create jobs of tomorrow and lead impact at scale'

### LIGHT UP YOUR BRAIN



### Mission

'Transform India into an Innovative Nation'

## PACKAGE P1

01. Arduino Uno
02. Arduino Nano
03. Arduino Mega
04. Raspberry PI3 Model B+
05. Breadboards & Mini Breadboard
06. General Purpose solderable Board
07. Berg Strips
08. 16x2 LCD Display
09. USB Cables (A to B, 12 inch or more)
10. USB Cables (Mini, 12 inch or more)
11. Battery
12. Resistor Kit
13. Capacitor Kit
14. Linear Voltage regulator
15. Water Pump Module
16. Piezoelectric Plate
17. 8\*8 LED Matrix Module
18. Bluetooth
19. 7 Segment LED Display



20. GSM
21. GPS
22. Laser Diode Emitter
23. LDR Module
24. Keypad
25. Joystick Module
26. Active Buzzer
27. Motor Driver Module
28. Sound Playback Module
29. DC Plastic Gear motor with Wheel
30. Node MCU
31. WeMos D1 R2
32. Vibrating Motor
33. Alligator Connectors
34. Battery Clips with DC Jack
35. Hook-up Wires
36. Jumper Cable
37. RGB LEDs
38. LEDs (Red)
39. LEDs (Green)
40. LEDs (Blue)
41. LEDs (Yellow)
42. LEDs (White)



43. Timer IC- Lm555
44. ATMEGA 16u2
45. Diodes and Transistors Kit
46. Button Switch Set
47. Capacitive Touch Module
48. Capacitive Touch Switch Module
49. IR Sensors (Obstacle Avoider Sensor Module)
50. Triple Axis Magnetometer
51. Humidity Sensor
52. MQ-Series
53. IR (transmitter) receiver
54. Ultrasonic Sensor Module HC-SR-04
55. Triple Axis accelerometer
56. PIR Motion Detector Module
57. Pulse Rate Heart Sensor
58. Relay Module (5V 10 A- 2 Channel)
59. Relay Module (5V 10 A -1 Channel)



60. Big Sound Microphone Module
61. Soil Moisture Sensor Module
62. Touch Sensor
63. Metal Touch Sensor Module
64. Rain Drop Sensor
65. Flex Sensor
66. Temperature Sensor
67. Temperature and Humidity Sensor Module
68. Force Pressure Sensor
69. Colour Recognition Sensor



70. Water Flow Sensor
71. Sound Sensor
72. IR Sensor Array Module for Line Following
73. Power Bank
74. RFID Reader-Tags
75. RF Modules Tx& Rx 315 MHZ ASK
76. Stepper motor with Driver Board
77. DC Motor
78. Servo Motors
79. 150 RPM BO Motor

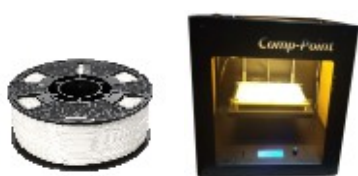


80. L298P Motor Driver
81. Servo Motor Testor
82. Robotics DIY Kit
83. Mechanical (Modular Construction Kit)
84. Drone Kit
85. Aerospace Kit
86. Automobile Kit
87. Bio-Medical Kit
88. Agri-tech Kit
89. Bio-Tech Kit
90. Water/ Sanitation Kit
91. Other Potential STEM Application Kit



## PACKAGE P2

01. 3D Printer Kit and tools
02. Dedicated UPS
03. Filament for 3D printer

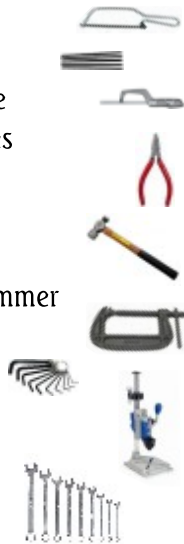


04. Filament Storage Box
05. Set of Arts & Crafts Accessories – stationery items and basic prototyping material



## PACKAGE P3

01. Hacksaw Frame
02. Hacksaw blades
03. Mini Hacksaw Frame
04. Mini Hacksaw blades
05. Pliers: 4.5-inch size
06. Tweezer Set
07. Ball Pein Hammer
08. Steel Shaft Claw Hammer
09. C-Clamp
10. Allen Key Set
11. Drill Machine Set
12. Drilling Workstation
13. Spanner Set
14. Vice Normal
15. Precision Screw Driver Set



16. Wrench
17. Wire Strippers
18. Screwdriver
19. Cordless Rotary Multitool Set
20. Air Blower
21. Drill Bit Set
22. File Set
23. Mini File Set
24. Flexible Cutting Mat
25. Plastic Tool Box with Organizer
26. Pegboard
27. Hot Glue Gun
28. Digital Oscilloscope
29. Soldering Kit
30. Adapters



31. Adapters
32. Electric Screw Driver Set
33. Dual Temperature Heat Gun
34. Soldering Helping Hand
35. Return measuring tape
36. Stainless Steel Rule
37. Digital Vernier Calliper
38. Spirit Leveler
39. Digital Pen Electric Tester
40. Digital Mutil Meter
41. DIY Paper Microscope
42. Telescope
43. Sewing Kit



## PACKAGE P4

01. Glue Sticks
02. Nuts & Bolts & Screw
03. Cable Tie
04. Sand Paper
05. Power Strip Adaptors

06. Bulb Holders
07. Electric Wires
08. USB to DC Jack Cable
09. First Aid Kit
10. Fire Extinguisher (Handy Units)

11. Safety Goggles
12. Safety Gloves Pairs
13. Safety Mask



# CURRICULUM SNAPSHOT

- Classwise Curriculum for classes VI to XII
- 4 different modules each year
- Special Modules on Aerospace, Drones, Agritech, Bio-Medical, Bio-Tech, Water / Sanitation & Automobile Engineering
- Additional Courses of Virtual / Augmented / Mixed Reality/AI Coding, App Development included

MODULE	Class VI	Class VII	Class VIII	Class IX	Class X - XII
--------	----------	-----------	------------	----------	---------------

## ROBOTICS



- |   |   |  |  |  |
|---|---|--|--|--|
| <ul style="list-style-type: none"> <li>• Basics</li> <li>• Introduction to Moving straight</li> <li>• Straight (Adv)</li> <li>• Introduction to Turning</li> <li>• Turning (Adv)</li> </ul> | <ul style="list-style-type: none"> <li>• Touch Sensor</li> <li>• Ultrasonic Sensor</li> <li>• Gyro Sensor</li> <li>• Color Sensor</li> <li>• Advanced Color Sensor</li> </ul> | <ul style="list-style-type: none"> <li>• Loops</li> <li>• Switches</li> <li>• Switch-Loops</li> <li>• Line Follower</li> <li>• Advanced Line Follower</li> </ul> | <ul style="list-style-type: none"> <li>• Introduction</li> <li>• First Experiments</li> <li>• Input and output</li> <li>• DC Motor</li> <li>• Servo Motor</li> </ul> | <ul style="list-style-type: none"> <li>• Gas Sensor</li> <li>• IR Receiver</li> <li>• RFID</li> <li>• Triple Axis Magnetometer</li> <li>• Triple Axis Accelerometer</li> </ul> |
|---|---|--|--|--|

## CODING



- |  |   |  |   |  |
|--|---|--|---|--|
| <ul style="list-style-type: none"> <li>• Scratch Basic</li> <li>• Say Something</li> <li>• Animate Letter</li> <li>• Dialogue</li> <li>• Greater than &amp; Less than</li> </ul> | <ul style="list-style-type: none"> <li>• Scratch Basic</li> <li>• Pong Game</li> <li>• Scoring Game</li> <li>• Animation</li> <li>• Polygon and Circle</li> </ul> | <ul style="list-style-type: none"> <li>• Scratch Basic</li> <li>• Perimeter</li> <li>• Maze</li> <li>• Make a Variable</li> <li>• Clock</li> </ul> | <ul style="list-style-type: none"> <li>• Talk to Me</li> <li>• Talk to Me 2</li> <li>• Ball Bounce</li> <li>• Digital Doodle</li> <li>• Digital Doodle 2</li> </ul> | <ul style="list-style-type: none"> <li>• Share</li> <li>• Translator</li> <li>• Using API's</li> <li>• Roll Ball</li> <li>• Pedometer</li> </ul> |
|--|---|--|---|--|

## 3D PRINTING



- |  |  |  |   |  |
|--|--|--|---|--|
| <ul style="list-style-type: none"> <li>• Introduction</li> <li>• Getting Started with Tinkercad</li> <li>• Add A New Shape</li> <li>• Boat Cabin</li> <li>• Smokestacks</li> </ul> | <ul style="list-style-type: none"> <li>• Introduction</li> <li>• Tinkercad</li> <li>• Name That Keychain</li> <li>• Numbered Die</li> <li>• Smart Phone Amplifier</li> </ul> | <ul style="list-style-type: none"> <li>• Introduction</li> <li>• Tinkercad</li> <li>• Wrench Gear</li> <li>• Ball Bearing</li> </ul> | <ul style="list-style-type: none"> <li>• Introduction</li> <li>• Introduction to Solidworks</li> <li>• Simple Plate</li> <li>• Allen Key</li> <li>• Spring</li> </ul> | <ul style="list-style-type: none"> <li>• Introduction</li> <li>• Solidworks</li> <li>• Hex Bolt</li> <li>• Helical Gear</li> <li>• Turbo Fins</li> </ul> |
|--|--|--|---|--|

## ELECTRONICS

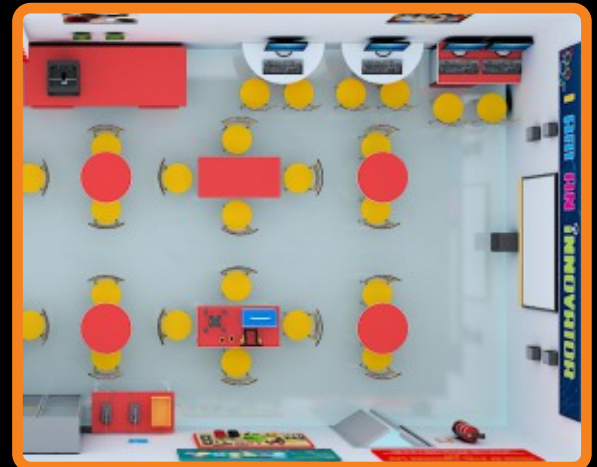


- |   |  |   |  |   |
|---|--|---|--|---|
| <ul style="list-style-type: none"> <li>• Introduction</li> <li>• Breadboard</li> <li>• Switches</li> <li>• Resistor</li> <li>• Capacitor</li> </ul> | <ul style="list-style-type: none"> <li>• Electronic Measurement</li> <li>• Resistance Color Coding</li> <li>• LED</li> <li>• Potentiometer</li> <li>• Seven Segment Display</li> </ul> | <ul style="list-style-type: none"> <li>• Relays</li> <li>• Integrated Circuits</li> <li>• Portable Mobile Charger</li> <li>• Diodes</li> <li>• Motor</li> </ul> | <ul style="list-style-type: none"> <li>• 555 Timer I.C.</li> <li>• Light Dependent Resistor</li> <li>• Piezoelectric Generator</li> <li>• R.G.B. LEDs</li> <li>• 16 Segment Display</li> </ul> | <ul style="list-style-type: none"> <li>• Printed Circuit Boards Using Soldering</li> <li>• Transistors</li> <li>• Transistors as Switch</li> <li>• Fire Alarm Circuit</li> <li>• Dark Sensor Using LDR</li> </ul> |
|---|--|---|--|---|



## TINKERING LAB

LAYOUT

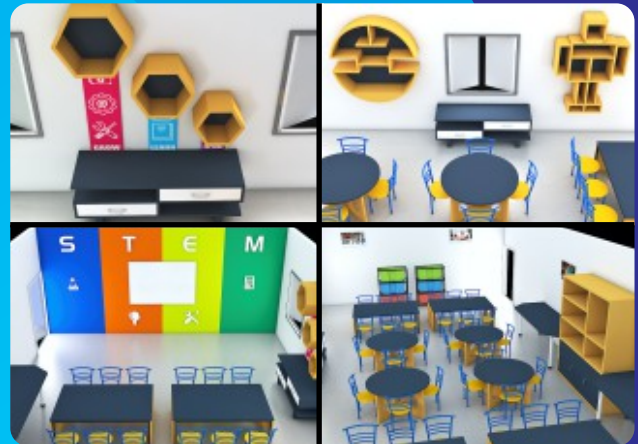




# STEM LAB



**STEM** stands for Science, Technology, Engineering & Mathematics. STEM kits are based on the prominent concepts of science, technology, engg and maths.



- |                                 |                           |                         |
|---------------------------------|---------------------------|-------------------------|
| 01. Force                       | 15. Line Following        | 30. Robots Assembly     |
| 02. Motion                      | 16. Digital Balances      | 31. Biokit              |
| 03. Electromagnetism            | 17. Breadboard Kits       | 32. Conduction          |
| 04. Magnetism                   | 18. Electronic Components | 33. Insulation          |
| 05. Fractions                   | 19. Buzzers/sound         | 34. Energy              |
| 06. Area & Perimeter            | 20. Light                 | 35. Gravitational Force |
| 07. Friction                    | 21. Arduino               | 36. Vacuum              |
| 08. Sensors                     | 22. DC/AC                 | 37. Solar System        |
| 09. Pulleys                     | 23. 3D Concept            | 38. Pressure            |
| 10. Colours- Primary, Secondary | 24. Rectifier             | 39. Gears               |
| 11. Series & Parallel           | 25. Water Purification    | 40. Meters              |
| 12. Newton Laws                 | 26. Solar Robot           | 41. Measurement         |
| 13. 3d Shapes                   | 27. Solar Kits            | 42. Phases Of Moon      |
| 14. Optics                      | 28. Power Generation      | 43. Drone               |
|                                 | 29. Dc Motor              | 44. Mechanics           |



# ROBOTICS LAB

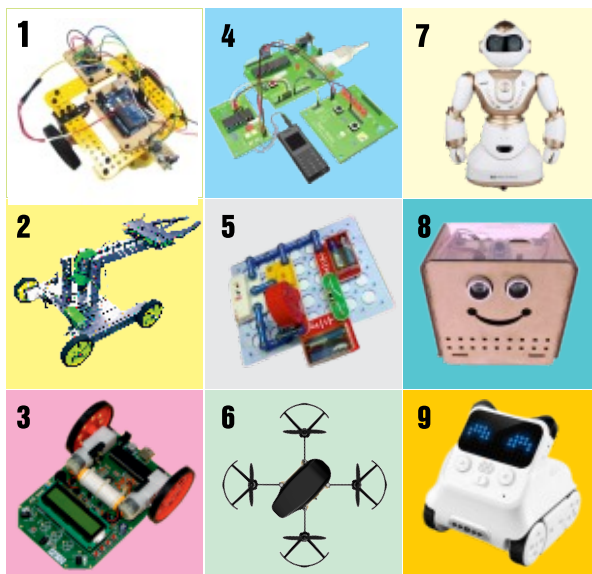
Class : I - XII



## What the Co. provides?

*(1 kit can be shared by 3/4 students)*

1. Programmable Robo Kit
2. Self Assembly Jr./Sr. Mechano Kit
3. USB Robot on wheels (Programmable)
4. Arduino Programmable Robo Kit
5. Robo Electronica Kit
6. Drone
7. Genius mini Humanoid (51cm)
8. Programmable AI Kit
9. Codey Robot Kit



## GENIUS ROBOTS / HUMANOIDS

### HUMAN ROBOT



**"Comp-Point"** has developed a 50 cm "Mini Humanoid Robot" which is ideally suited for the play way / junior schools. Kids can interact with the robot.

### RECEPTION ROBO



**"Comp-Point"** has developed a 5 ft "humanoid robot" which is ideally suited for the reception of the corporate offices / schools / colleges / institutes to greet & communicate with the guests/students etc.

## ARTIFICIAL INTELLIGENCE

**Comp Point**

**ARTIFICIAL  
INTELLIGENCE  
BASED  
HUMANOID  
ROBOT**



**ROBO TEACHER**  
New concept

CBSE has introduced 'artificial intelligence' as a skill subject. Big data & AI is going to revolutionize the classroom teaching. Transform ur prestigious school into a tech-savvy one.

Artificial Intelligence (AI) is the ability of machine or a computer program to think and learn. Goals of AI are to create expert systems and to implement Human Intelligence in Machines. AI has infinite number of applications including gaming, medical systems, restaurants, speech recognition and many more.

Co. conducts short term robotics workshops for students & teachers.



# JR. FUN ACTIVITY LAB

*(How to make ur kids smart?)*

Age group: 2-7 yrs.

Area of interest: Play Schools/Jr. Wing

**Educational Products from US and UK**

## What the Co. provides?

### 01 Genius Junior Bot

(It can be programmed with its smart remote. It can move forward, backward, dance and tell a story)



### 02 Lcd Projector

(Budget-friendly high resolution classroom projector)



### 03 Pottery (Electronic Wheel)

(Foster your child's creativity with a pottery wheel for hand & mind co-ordination)



### 04 7"/8" Tablet

(With pre-loaded contents for Jrs, Scratch for Jr. Programming)



### 05 Educational Laptop

(A brilliant learning aid for Maths and English at root level)



### 06 Magnetic Kit

(This magnetic board includes colorful geometric magnets. kids will enjoy using the shapes to replicate the geometric pictures)



### 07 Smart Talking Charts

(Communicative & Interactive charts with a smart pen)



### 08 Colourful Talking Books

(These books focus on different topics, pronouncing new words & illustrating those with amusing pictures)



### 09 Fun Robots

(To give the basic idea of robots to the kids)



### 10 Self-Assembly Robotics kits

(To improve the creativity of the child)



### 11 Touch & Feel Books

(A collection of Bath Time, Fragrance, farm animals, Magic soft book)



### 12 Genius Robo Mouse

(Kids can learn coding by pressing simple switches)



### 13 Digital Posters

(Digital posters can be pasted on the walls to improve lab ambience)



### 14 Electronic Rough Pad

(Kids can make drawing & erase the same with an electronic switch) (LCD Writing Tablet)



### 15 Magnetic Tiles

(Educational Magnetic big pieces can be assembled to form different objects viz. mini robo, robo car etc.)



# DIGITAL LANGUAGE LAB

Class : 1 to XII

Top view of Language Lab



Languages : English/Hindi/French/German/Sanskrit/Chinese.

## Objective of Language Lab-

- To facilitate efficient teacher- student interaction to correct phonetic accents/dialects in English/other lang. viz French, Hindi, German etc.

## Equipment provided in Language Lab

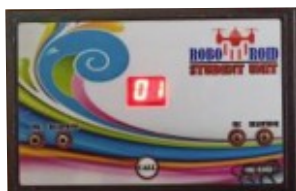


### Master console

(Transmitter/receiver)

This is the master equipment with which the instructor can control the operations of the Language Lab system. It consists of -

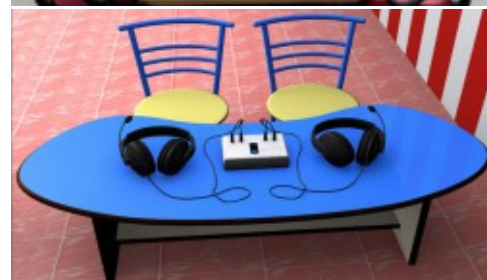
01. Microprocessor based dialing/switching panel with headphone/mike.
02. Independent display for requests registering from each student.
03. Connectivity to ext. audio devices (VCD player/PC/VHS player etc).



### Students' Unit

(Transmitter/receiver)

This is the piece of equipment which comes with HEADPHONE attached with microphone. One unit is meant for two no. of students.



### Conference Room

User friendly, features laden & simple to install. Attractive appearance & impeccable speech clarity. This conference System provides an easy and much needed sound reinforcement solution for all meetings & conventions.

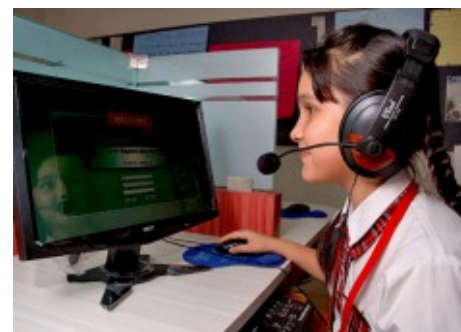
**Software :** English/Hindi/French/German/Sanskrit/Chinese Audio - Video tutorials.

## भाषा प्रयोगशाला के उद्देश्यः

- शिक्षक तथा विद्यार्थियों के बीच सही संवाद स्थापित करके बच्चों में भाषा की समझ तथा उसके सही उच्चारण को विकसित करना ।
- बच्चों में सही तरीकों का प्रयोग करके वार्तालाप में आत्मविश्वास बढ़ाना ।

## Objectif du laboratoire de langue

Pour faciliter une interaction efficace des enseignants et des enseignants pour corriger les accents / dialectes phonétiques en anglais / autre lang. À savoir français, hindi, allemand, chinois, etc.





# MATHS-TECH LAB

Class : 1 - X

*(How to make ur students maths savvy?)*

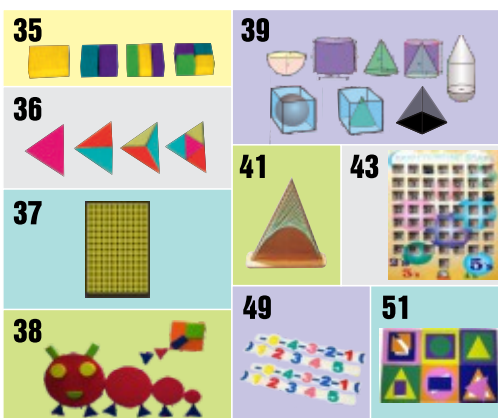
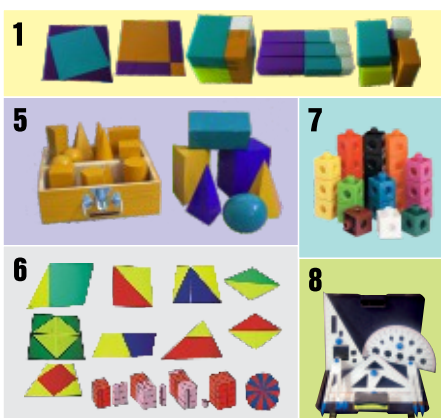


## What the Co. provides?

01. Identities Set-1
02. Identities Set-2
03. Identities Set-3
04. Identities Set-4
05. Geometrical Shapes (Wooden 15X30 cms)
06. Mensuration Kit
07. Interlinking Cubes (Set of 128)
08. Geometry Box
09. Magnetic Graph Co-ordinate Board
10. Pattern Blocks (Rangometry)
11. Pythagorus Theorem Junior (Acrylic)
12. Tangram Puzzle
13. Stereometry Kit
14. Magnifying Measures
15. Probability Kit (Dice, Playing Cards, Set Of 400 Marbles)
16. Rain Gauge
17. Spring Balance

18. Fibre Dummy Clock
19. Roman Number Set
20. Measuring Beakers & Jugs (set Of Five - 50 ml, 100 ml, 250 ml, 500 ml, 1000 ml)
21. Triangle Kit (To teach congruency of triangles, classification of their angles & sides)
22. Number Mat
23. Derivation Of Value Of Pie
24. Power Of Two
25. Counting Abacus
26. Teacher Abacus
27. Geo Board (circle)
28. Geo Board (square)
29. Octant 3D
30. Cylinder (8 Parts)
31. Mathematicians Posters
32. Charts For Primary & Upper Primary
33. Geometry Crystal Set (Woden set of 6)
34. Fractions Of Circle

35. Fractions Of Square
36. Fractions Of Triangle
37. Graph Roll Up Chart (100 cms x 135 cms)
38. Seriation Kit (set of 500 in 5 colours)
39. Volume Relationship Set
40. Factorization Tiles
41. Construction Of Parabola
42. Phases Fraction (48 Pieces)
43. Skip Counting Game
44. Conic Section
45. Construct A Clock (Wooden)
46. Meter Scale (Wooden)
47. Fraction Bar (Acrylic)
48. Shapes Board (wooden)
49. Integer Number Line Bar
50. Geometrical Stencil
51. Sit & Set
52. Conic Section with Standard Equation Kit



*Co. can also customise the existing Maths lab according to the requirement*

# 3D EXPERIENTIAL LEARNING CENTRE

## BENEFITS OF 3D LEARNING

- 1 BETTER RECALL**  
Interact with 3D objects to help you easily remember the information.
- 2 2X FASTER LEARNING**  
Research\* shows learning in 3D helps you learn up to 2x faster.
- 3 DEEPER UNDERSTANDING**  
Exploring in 3D helps you understand more clearly and efficiently.
- 4 EQUITY OF OPPORTUNITY**  
Students can learn more efficiently, no matter their location, internet access, economic status, gender, or ability.



THE LAB EXPERIENCE IS APPLIED TO ALL TOPICS TO HELP  
**STUDENTS LEARN BY VISUALIZING AND DOING.**



### READ

Read theory to survey the main points in the topic.



### SEE

Watch 3D videos by subject matter experts to clearly understand the details of the topic.



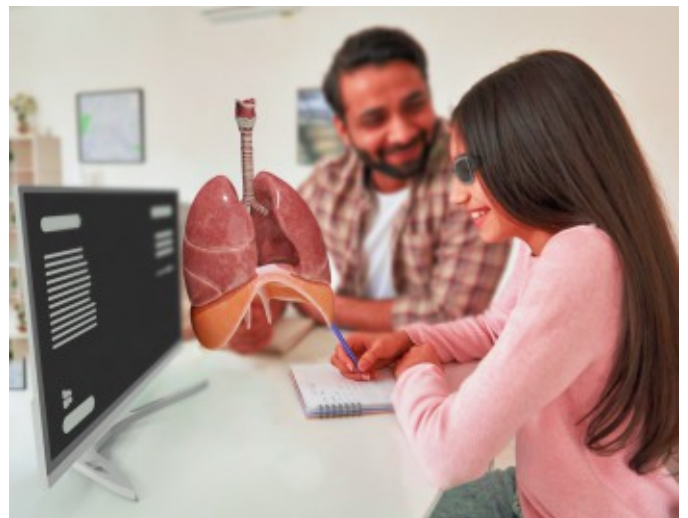
### INTERACT

Play with 3D simulation and develop a deeper understanding.



### TEST

Take a quiz or test to see how much of the topic you understood.





# AUDIO VISUAL/SMART-TECH LAB



Class : Nur. to XII

**The salient features of the Proposal for CAT (Computer Aided Teaching) are:-**

1



Lcd Projector  
(3000 ansi lumens)

2



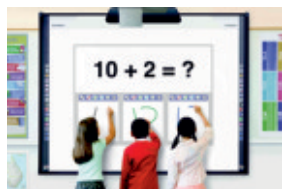
Interactive Board/Screen (77")  
(optional)

3



Ceiling Mounting Kit  
(to mount the LCD Projector)

4



Digital Posters  
(for the ambience of the Lab)

5



Speakers (2.1) with approx.  
2000 Watts (PMPO) with  
breath-taking acoustic effects

6



Educational Software (Nursery-  
XII) related to all the subjects.  
(conceptwise/classwise)

7



Complete training /  
workshop for the school  
faculty

## LED Interactive Panel



65"

75"

86"



Android Smart Interactive Panel  
with / without windows in different  
sizes.

# ARTIFICIAL INTELLIGENCE LAB

CBSE has introduced  
**Artificial Intelligence (AI)**  
Subject from Class  
VI onwards.



## WHAT IS ARTIFICIAL INTELLIGENCE?

It is the ability to imitate humans (such as using language/speech, vision/image recognition, making predictions, learning, problem-solving, ability to move and manipulate objects on their own)

An Artificial Intelligence Agent is a computer that can perform these activities.



Artificial Intelligence (AI) is Teaching the machines to learn, think, decide and act as humans would.

## CBSE- AI PROJECTS

Here is the list of the futuristic AI projects

- › Voice based Intelligent Virtual Assistance for Windows
- › Facial Emotion Recognition and Detection in Python using Deep Learning
- › Artificial Intelligence HealthCare Chatbot System
- › TV Show Popularity Analysis Using Data Mining
- › Intelligent Tourist System Project

### Facial Emotion Recognition and Detection in Python using Deep Learning





ARTIFICIAL  
INTELLIGENCE  
BASED  
HUMANOID  
ROBOT



## GREETING ROBO



“ **ROBO TEACHER**  
New concept

## ROBO DISTRIBUTING THE DEGREES



# SERIES OF CBSE AWARDED COMPUTER BOOKS



The Coding Champs (I)



The Coding Champs (II)



The Coding Champs (III)



The Coding Champs (IV)



The Coding Champs (V)



The Coding Champs (VI)



The Coding Champs (VII)



The Coding Champs (VIII)



Foundation of Info. Tech.(IX)

## Display/Sale of Educational Products & Books at PTMs (Parents' Teachers' Meetings)

Co. can project the host school as a futuristic school by displaying Hi-tech Educational Products viz. Robots, Self Assembly Kits, Books, Robotics Kits, Solar Devices etc.



Excerpts from leading newspapers/ magazines



CEO Receiving Technology Award from Lt Ex CBI Chief Mr. Joginder Singh







- » 10 states
- » 15 Channel Partners
- » 33 yrs. old Co.

## OUR MOTTO

Cultivating the students as  
neoteric innovators &  
future prodigies



## ROBOTICS KITS

### GREETING & SERVING ROBOTS (3ft to 5ft)

for

- SCHOOL RECEPTION
- HOTELS & RESTAURANTS
- SHOWROOMS
- CORPORATES

from an IITian Co.

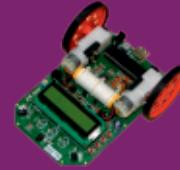
**Comp-Point**



₹ 99,000/-  
onwards



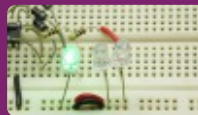
Driver-less Robo Car



USB Robot on wheels



Electronica Kit



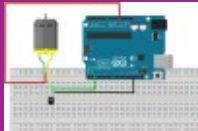
Multi-Electro Kit



Self Programmable Robo



Drone Kit



Arduino Kit



Jr. Mechano Kit



Raspberry Pi3

## WHY WE ONLY?

- » An ISO 9001 & 33 yrs old Co. from IITians.
- » Associated with 1000+ Schools / Colleges & 15+ channel partners pan India.
- » Backed by professionals from DTU/IIM/IIT/NIT/REC.
- » Awarded by CBSE Chairman & Ex. LG of Delhi, covered by India Today, TOI, Jansatta, Dainik Bhaskar, HT, FEPI etc.



## Market Potential

**250+ Million Students, 1.4 Million Schools, 659 Universities, 22000+ Colleges**



is a chain of retail stores/educational hubs meant for kids(2-18 yrs) launched by

# Comp-Point Systems (I) Pvt. Ltd.

Shake hands with India's no.1 AI Robo Co.  
**Comp-Point Systems (I) Pvt. Ltd.**  
 (an IITians' Co.) ...since 1994

## Schools



The school Robo can communicate with the parents @ Reception & greet them. It can serve water etc. also.



## Colleges



Edu-Robo in a college can be used in the admission cell & respond to the queries of the taughts.



## Restaurants



Give a voice command or press a button... the Robo waiter will reach the customer table & serve the food

## Hospitals

*Hi, docs...*



*bring technology to ur clinic*

- GREETING ROBO
- PATIENTS SERVING ROBO

(Rs. 99K onwards)

**100**  
**ROBOTS**  
 SOLD  
**PAN INDIA**  
 (MAKE IN INDIA)

### Schools/Colleges installations

Drona, Army Schools, Shiva School, Jain Public School, GL Bajaj College, Prayag Int. School, Takshila School, Sri Ram School, MDH School, Alexandra School, Pratap Memorial etc. etc.

### Restaurants/Hotels installations

Bikanervala (Gur), Windflowers Spa (Mysuru), Sumanglam (Dehradun), JUST Bir (Bang), Navy Dock yard (A.P.), Sukhna Lake (Chd), Roboluscious (Noida) and many more.



**SHAKE HANDS WITH INDIA'S OLDEST & RELIABLE CO. IN KIDS' BIZ!**

## Comp-Point Systems (I) Pvt. Ltd.

- » PROVIDING TECHNOLOGY TO SCHOOLS/COLLEGES/INSTITUTES
- » SETTING OF RETAIL STORES FOR TECHNICAL PRODUCTS FOR KIDS (ALL OVER INDIA)

BRAND NAME :



Tech Store For  
Smart Kids

### WHAT YOU SHOULD BE?

### BENEFITS

- You may or may not be a computer professional.
- Ability to invest ₹ 3-4 lakh in a space of 25-35 sq. mt. in any part of India. (includes trg., educational kits, knowhow etc.)
- You can even operate from your home.

FRANCHISE FEE: ₹ 1 LAC

- 100 % Return.
- According to survey, only 40% schools of India have been equipped with technology, hence chances of growth are immense.
- We have vast experience and expertise in this field hence your burden is reduced.

### WHAT WE PROVIDE?

- ROBOTICS KITS • DRONE • TECH B'DAY GIFTS • HUMANOIDS • EDU' KITS
- COMPUTER BOOKS • AI KITS • IOT KITS • STEM KITS • MATHS KITS



**tech kidz** Offers an opportunity for the FRANCHISE for kids' biz (2-18 yrs) **ALL OVER INDIA**

**STEP INTO KIDS' BIZ AND REAP HIGH PROFITS**

### 1 Retail Segment

One can work as a "retailer for the kids' educational products (2-18 yrs)".

Stock Amount: ₹ 2 lac or above

### 2 Open Ur tech institute

Fr. can setup the educational hub for the students (5-18yrs.) for exposing the kids to the latest activity based modules. Tech-Kidz has come up with a hands on course on Robotics/STEM/Maths /English Skills.

Min. investment: ₹ 2 lac  
Min. space: 25-35 sq mt.

### 3 School Service Provision (SSP)

In SSP, one has to contact the Public schools in his region for setting up tech-labs like Maths lab, English Learning Language Lab, Robotics Lab etc. Fr. gets his share from the Co. for the services.

Fr. fee: ₹ 1 Lac  
Demo Products: ₹ 50 k (included)

### PUBLIC SCHOOLS



### AIDED / GOVT. / NGO SCHOOLS



### COLLEGES / INSTITUTES



### TINKERING/AI LABS SCHOOLS



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